

Key Stage 3: Semi-formal pathway

CYCLE 2 2026-27	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
Theme	All About Me	Our Amazing World	Witches Wizards and Magic	Light and Dark	The Ancient World	Funfairs, Fiestas and Theme Parks
English	Communication, reading and writing activities linked to the texts •	Communication, reading and writing activities linked to the texts •	Communication, reading and writing activities linked to the texts •	Communication, reading and writing activities linked to the texts •	Communication, reading and writing activities linked to the text •	Communication, reading and writing activities linked to the texts •
Mathematics (Mathematics Mastery)	Number Systems & Pattern Spotting	Pattern Spotting & Investigating Numbers	• Exploring Shape, Reasoning with Measure & Generalising Arithmetic	Number Systems & Pattern Spotting	Pattern Spotting	Reasoning Proportionally, Describing Position & Measuring and Estimating
Science	Biology: The Human Body • Explore body parts and self-awareness • Explore the five senses through multisensory play • Explore simple internal body functions	Biology: Grouping Animals • Explore different kinds of animals and notice differences. • Group animals by outer coverings. • Use learned criteria to group animals.	Chemistry: Mixtures, Potions, and Chemical Reactions • Explore different materials • Understand mixing to form simple mixtures • Observe simple chemical reactions	Physics: Light Sources • Explore how light can change colour through filters and materials • Shadows	Chemistry: Materials • Explore natural materials used in the ancient world • Test materials for water resistance • Apply understanding of material properties to simple investigations	Physics: Space • Explore sensory representations of space • Explore forces through rocket movement • Explore planets in the Solar System

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Humanities: Geography/ History / RE	Geography: Human and physical geography • Local maps • Explore local area • Identify favourite local places	Geography: Directional Knowledge & Locational Knowledge • Basic Compass Skills • Explore the idea of Earth and personal location • Begin following basic directional prompts. • Explore basic compass directions.	History: Construct Historical Knowledge • Explore magical stories people believed in long ago • Understand the role of potions and herbs in historical beliefs • Explore objects used in magical traditions	Geography: Map Reading and Locational Knowledge • Mapping Skills • Human and Physical Geography	Geography: World Maps & Locational Knowledge of Continents • Explore Polar regions • Day and night around the world	History: Interpretation & Significance • Explore the idea of space and why people wanted to explore • Learn about early astronauts and why they were important • Explore/Understand basic significance of the moon landing
Computing	Digital literacy - embedded throughout curriculum • Online safety passwords • Digital communication • Staying safe online/ mobile phone	Computer Science - embedded throughout curriculum • Coding • Understand instructions as steps. • Sequence simple story • Program simple movements. • Explore repeating patterns	Information technology - embedded throughout curriculum • Use tools effectively • Create & edit videos/images • Take & edit digital photos • Record simple videos using green screen	E-Safety - embedded throughout curriculum • Safe/unsafe • How to explore the internet safely	Information Technology - embedded throughout curriculum • Explore and take photos with cameras Use Mashcams on purple mash to link them to the theme. • Create and draw pictures digitally (2Publish, 2Paint etc)	Computer Science - embedded throughout curriculum • Use purple mash to explore step-by-step instructions. • Use Draw & Animate to create & move rocket

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Expressive Arts & Design	Art: Portraits and self-portraits using different mediums of the children's choice • Explore identity through sensory art experiences • Develop mark-making and expressive skills • Use a range of materials and tools with increasing independence • Communicate preferences, choices, and feelings through art • Build self-awareness and confidence in self-expression	DT: Explore papier-mâché and create the world using a balloon and papier-mâché. • Explore elements of the world around them (land, sea, animals, environments) • Experience and use papier- mâché techniques • Develop fine and gross motor skills through making • Follow simple processes (sequence: tear → paste → build → decorate) • Communicate choices and preferences	Art: Explore colour, texture, colour mixing and patterns by: • Explore imagination, fantasy, and storytelling through art • Engage in sensory mark-making and creative processes • Develop fine motor control and tool use • Communicate ideas, preferences, and emotions • Build confidence in self-expression and creativity	DT: Design and create a simple lantern to hold an LED tealight • Explore light and dark through practical DT experiences • Design and make simple products using a clear process (plan → make → evaluate) • Develop tool use and material handling skills • Understand basic technical concepts (light sources, blocking light, materials) • Communicate ideas, preferences, and evaluations	Art: Create simple Hieroglyphics symbols and explore making different Egyptian masks & pots through different mediums • Explore ancient cultures through art & materials • Engage in sensory mark-making and creative processes • Develop fine motor and tool skills • Communicate ideas, preferences, and responses • Experience different textures, patterns, and materials linked to history	DT: Design and make a rocket structure • Explore space, rockets, and planets through practical making • Follow a simple DT process (design → make → test → evaluate) • Develop fine motor, construction, & tool skills • Understand basic technical ideas (movement, structures, materials) • Communicate preferences & evaluate their creations

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PE	Year 7: Playing through games • Keeping count (scoring) when playing games • Competing against myself	Year 7: Boccia and Kurling (3 weeks) • Introduce scoring • Consolidating sending with accuracy: Sending with pace and speed	Year 7: Gymnastics: Symmetry and Asymmetry • Introduction to Symmetry and Asymmetry • Apply Symmetry and Asymmetry Dance: Witches and Wizards (3 weeks) • Responding to stimuli • Developing movements of characters	Year 7: Striking and fielding: Cricket Introduce bowling underarm Develop stopping and returning the ball	Year 7: Rackets, balls and balloons Explore hitting a ball (with a racket) with accuracy and power	Year 7: Sports Day activities/ Athletics activities (3 weeks each) Developing running, jumping and throwing
	Year 8: Playing through games Competing against others Playing competitive games	Year 8 Boccia and Kurling (3 weeks) Tactical play: Applying accuracy into Boccia and Kurling games	Year 8 Gymnastics: Flight (3 weeks) Introduction to flight: Developing jumping Dance: The Circus (3 weeks) Explore character movements	Year 8 Striking and fielding: Cricket Develop retrieving and returning the ball Striking the ball at different angles	Year 8 Rackets, balls and balloons Hitting (striking) a ball (with a racket) with accuracy and power to beat an opponent	Year 8 Sports Day activities (3 weeks) Athletics activities (3 weeks) Developing running, jumping and throwing

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	Year 9: Invasion Games: Basketball Introduce dribbling Introduce passing and receiving Introduce shooting	Year 9: Boccia and Kurling (3 weeks each) Tactical play: Defending in Boccia and Kurling Sending the ball: Develop understanding of why we need to be accurate	Year 9: Gymnastics: Counterbalance and counter tension (3 weeks) Explore counterbalance Link movement together Dance: Carnival (3 weeks) Develop control when moving to music	Year 9: Striking and fielding: Cricket Develop batting, bowling and fielding	Year 9: Rackets, balls and balloons Introduce hitting (sending/striking) a ball into space	Year 9: Sports Day activities (3 weeks) Athletics activities (3 weeks) Developing running, jumping and throwing
PSHE	Year 7 Health & Wellbeing Story Project: Alien's Love Underpants Body Parts, Private areas & Pants, Safeguarding, Secrets, Touch	Year 7: Health & Wellbeing Transition to secondary school Friendships & belonging Mental wellbeing Online safety	Year 7: Relationships Story Project: Grandpa's Campervan Change, Family, Grief, LGBTQ+, Loss, Love	Year 7: Relationships Healthy Lifestyles Puberty and body changes Respect and diversity Bullying and discrimination	Year 7: Living in the Wider World Story Project: Chicken Clicking Online Safety, Risk & Value, Cautionary tale, Stranger danger	Year 7: Living in the Wider World Consent and boundaries Risk-taking and keeping safe Careers and aspirations Managing money

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	Year 8: Health & Wellbeing Story Project: On a Magical Do-Nothing Day Addiction, Balanced Lifestyle, Disappointment, Environment, Family, Mental Wellbeing, Nature, Split Parenting, Video Games	Year 8: Health & Wellbeing Self-esteem and identity Mental health and emotional wellbeing Healthy and unhealthy friendships Online safety and social media Substance use: smoking and vaping	Year 8: Relationships Story Project: Speak Out, Leonard! Bullying, Bystander, Creativity, Friendships, Building positive relationships, Respect, Empathy	Year 8: Relationships Respectful relationships and consent Bullying and discrimination Diversity and inclusion Body image and media influence Intimate relationships: readiness and consent	Year 8: Living in the Wider World Emotional wellbeing & resilience Story Project: Ruby's Worry Anxiety, Being safe, Family, Health and prevention, Mental wellbeing	Year 8: Living in the Wider World Alcohol, vaping and substance awareness Personal safety and risk-taking Financial decision making Careers, aspirations and future pathways Body image & media influence
	Year 9: Health & Wellbeing Story Project: The Grand Hotel of Feelings Emotional Management, Emotional Regulation, Emotions, Feelings, Puberty	Year 9: Health & Wellbeing Identity and self-esteem Mental health and resilience Healthy and unhealthy relationships Consent and boundaries	Year 9: Relationships Story Project: Penguin Pig Laws relating to sex, consent, image sharing	Year 9: Relationships Child-on-child abuse and exploitation awareness Online safety and sharing images Diversity, equality and discrimination Sexual health and contraception Sexual consent (legal and ethical) Sexually transmitted infections (STIs)	Year 9: Living in the Wider World Story Project: The Proudest Blue Bullying, Cultural Heritage, Diversity, Mental Wellbeing, Religion	Year 9: Living in the Wider World Personal safety and risk-taking Financial decision making Careers, aspirations and future pathways Body image & media influence

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Work and Life Skills	Personal Care: Dressing and Appearance	Home Management	Safety at Home and School	Safety with People Personal Information	Meals and Dining Budgeting Shopping	Road Safety and Travelling Planning Journeys
Food Technology	Mixing and Mashing skills Kitchen Hygiene Recipe - Raisin and oatmeal cookies	Weighing and Measuring Kitchen Safety Skills Recipe - Flapjacks	Using Kitchen Utensils Kitchen Tools and Equipment Recipe- Vegetarian Bangers & Mash	Chopping Skills Food Groups and Food Choices Recipe- Potato Salad	Heat Based Skills The origins of food- where does food come from? Recipe - Tomato Pasta Bake	Pastry Skills Meal Times Recipe-Jam Tarts